

# **#1. RESILIENCE, HISTORY, CULTURE, LOCATION**

## **CITY OF MOLALLA**

### **COUNCIL 2020**

1. Sign and Mural Code **Pending**
2. Emergency Response Plan **Delayed**

#### **PLANNING**

1. Sign code amendments to support downtown mural program, to be managed by the new Culture and Art Committee.

#### **PUBLIC WORKS**

1. Risk Assessment and Emergency Response Plan underway for Water Treatment plant.
2. Updated Emergency Response Plan proposed for Waste Water Treatment Plant Upgrade.

#### **LIBRARY**

1. Cultural passes (free with Library card) to area facilities including Lan Su Chinese and Portland Japanese Gardens, Portland Art Museum, Oregon Historical Society and more.
2. Hispanic specific programs.
3. Programs, crafts, music, art and dances from world culture.
4. Part of countywide teen art contest for summer reading posters.
5. Local author presentations.
6. Displays using items from the Dibble House on the area's history.

#### **POLICE**

1. New police facility.
2. Traffic Unit.
3. Continued Community Outreach.
4. Social Media.

#### **ADMIN**

1. Police Facility
2. Community Connection, Resource and Involvement

## #2. WELCOMING, FRIENDLY, SAFE, INCLUSIVE

### CITY OF MOLALLA

#### COUNCIL 2020

1. Update Disaster Emergency Plan **Delayed**
2. Awareness campaign for understanding the need of a new police department. **Delayed**
3. Vacant property standards. **No Progress**
4. Hold a City Council work session at the high school. **No Progress**

#### PLANNING

1. Continue enforcing development codes to ensure that redevelopment on all properties meets current standards.
2. Retrofitting current standards to many of the older sites will require new efforts from property owners, tenacity from City staff and political support from the City's elected leaders, and appointed leaders from the Planning Commission.

#### PUBLIC WORKS

1. Website
2. Public Works Design Standards

#### LIBRARY

1. Open to all, no "membership required to use facility, computers or materials, or Attend programs at the library at no or very little cost (for copies and printing.)

#### POLICE

1. Bicycle Patrol Unit
2. Minimum staff-2 Patrol
3. New Police facility
4. Traffic unit
5. Community outreach
6. Targeted enforcement
7. Social media
8. Specialty units/multi-agency teams

#### ADMIN

1. Update Disaster Emergency Plan
2. Police Facility

### **#3. ECONOMICALLY SOUND, MANAGED GROWTH, BUSINESS, EDUCATION**

#### **CITY OF MOLALLA**

#### **COUNCIL 2020**

1. Economic Development Plan **In Progress**
2. Developing Zoning Regulations **In Progress**
3. Organize City Wide Clean-Up **Annual Occurrence**

#### **PLANNING**

1. With support from a new Economic Development Program Committee, create an updated Economic Development plan to guide the City's actions to support a healthy economy over the next ten years.
2. City staff will provide outreach to property owners to inform them of opportunities to assemble land for development and redevelopment opportunities, consistent with the City's Plans for street and infrastructure extensions.

#### **PUBLIC WORKS**

1. Consistently meets budget goals.
2. Transportation System Plan and Wastewater Master Plans Complete.
3. Water Master Plan underway.
4. Stormwater Master Plan and Parks Master Plan to follow.
5. Website information.

#### **LIBRARY**

1. Speakers, demonstrations, And classes on a wide variety of topics for all ages.
2. Citizenship preparation
3. Computer literacy classes
4. STEAM programs for pre-K Through high school.
5. Storytime promoting early literacy skills.

#### **POLICE**

1. EVADD-Traffic Diversion
2. Accreditation
3. Creating leadership from within organization.
4. Continued Community Outreach.
5. Create grant research position.
6. Social media.
7. Code Enforcement Issues
8. Specialty units-multi agency teams

#### **ADMIN**

1. Complete Economic Development Plan.
2. Sound, transparent financial projections.
3. Urban Renewal District management.
4. Council, commission, Committee, staff training.
5. Regional participation.

## #4 RESOURCE HUB

### CITY OF MOLALLA

#### COUNCIL 2020

1. Hire Vision Coordinator **Delayed**
2. Quarterly Newsletter **Molalla Bulletin**

#### PLANNING

1. Brand the City organization as a resource hub for innovative ideas, redevelopment, and efforts to reimagine Molalla's future.
2. Lend energy to future City Program committees that are pursuing new efforts to build Molalla's future.

#### PUBLIC WORKS

1. Website.

#### LIBRARY

1. Online databases.
2. Print resources.
3. Computers available.
4. Community bulletin boards with contact information for social services and other community needs.
5. In network with other libraries for resource needs not available locally.

#### POLICE

1. Fingerprinting.
2. Sex Offender registration.
3. Drug Take Back.
4. EVADD-Traffic Diversion Program.
5. National Testing Network-Hiring.
6. New Police facility/Community Event Center.
7. Social Media.

#### ADMIN

## #5. BEAUTY, TRANQUILITY, NATURAL AREAS

### CITY OF MOLALLA

#### COUNCIL 2020

1. Creamery Creek Park **In Progress**
2. Bike and Ped path through Bear Creek Byway **In Progress**
3. Molalla Forest Road **Planning stage**
4. Molalla River Corridor

#### PLANNING

1. Provide outreach to property owners to inform them of opportunities to donate land to the City for new parks, natural areas and extension of the City's trail network.
2. Develop an updated Parks and Recreation Master Plan with guidance from the City Council, Planning Commission and a possible new Parks and Recreation Program Committee.

#### PUBLIC WORKS

1. Molalla Forest Road Ped Path P42.
2. Transportation System Plan and Park Master Plan trail project from OR 211 to Toliver.
3. Creamery Creek Park-Pocket park on Mary Drive on the south side of Creamery Creek.
4. Clark Park Phase 3-Pedestrian and ADA improvements including picnic tables in the oak grove.
5. Extension of Francis Street east into site.
6. Reconstruction of north parking lot and new parking lot.

#### LIBRARY

#### POLICE

1. New police facility.
2. Environmental education-connection to schools.

#### ADMIN

1. Property aquisition