



**Molalla Planning Commission
MINUTES
Molalla Civic Center
315 Kennel Ave.
Molalla, OR97038
April 06, 2022**

The April 06, 2022, meeting of the Molalla Planning Commission was called to order by Commissioner Doug Eaglebear at 6:30pm.

COMMISSIONER ATTENDANCE:

Chair Rae Lynn Botsford – Absent
Commissioner Rick Deaton – Present
Commissioner Doug Eaglebear – Present
Commissioner Jennifer Satter – Present
Commissioner Jacob Giberson – Present
Commissioner Connie Sharp – Absent
Commissioner Clint Ancell – Present

STAFF IN ATTENDANCE:

Mac Corthell, Planning Director - Present
Dan Zinder, Associate Planner – Present
Sam Miller, Senior Engineer- Present
Jamie Ward, Exec. Admin. Assistant-Present

AGENDA:

- I. CALL TO ORDER**
- II. FLAG SALUTE AND ROLL CALL**
- III. PUBLIC COMMENT – Limited to 3 minutes per person**

No Public Comment

IV. MINUTES:

- February 02, 2022, Planning Commission Meeting
- March 02, 2022, Planning Commission Meeting

Planning Commission approves minutes 5-0

V. QUASI-JUDICIAL HEARING:

- SDR05-2021, second phase of Colima Apartments

Begins at 3:49 of meeting video (*Link posted below*)

Senior Planner, Dan Zinder, presented the staff report and material for planning files SDR05-2021 a proposal for a Site Design Review of the second phase of Colima Apartments to add twelve (12) additional apartment units.

After discussion, Commissioner Giberson, made a motion to approve SDR05-2021 as modified to reflect the changes made by the Planning commission, subject to the conditions of approval as set forth in the Staff Report and to authorize the Chair to sign a final decision of approval, Commissioner Deaton made a second motion.
Motion passes 5-0

VI. REPORTS AND ANNOUNCEMENTS:

- Planning Report

Begins at 39:10 of meeting video (*Link posted below*)

VII. ADJOURNMENT

Meeting adjourned at 7:18PM

PLANNING COMMISSION MEETING CAN BE VIEWED IN ITS ENTIRETY HERE:

[April 06, 2022 Molalla City Planning Commission Meeting](#)



Chair, Rae Lynn Botsford



Date

ATTEST: 

Mac Corthell, Planning Director